

# *Second Chance*

An ADRIFT Text Adventure  
By  
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Second Chance is a text adventure and as such it uses the standard commands that text adventures have for years: directional commands (north, south, east, etc and their abbreviations), get, drop, examine (or x for short) and so on.

Conversation is handled in the format of "talk to [name]" which will then display a list of dialogue options for you to choose from.

A transcript of the game can be started by clicking on "Adventure" and "Start Transcript".

"Help" or "hint" will display location-specific clues. For more general help, type "clues".

A walkthrough for the game also exists and can be accessed with the "walkthrough" command.

Although written with ADRIFT, *Second Chance* can be played on non-Windows computers with the following programmes:

jAsea - <http://sourceforge.net/projects/jasea/>

SCARE - [http://www.geocities.com/legion\\_if/scare.html](http://www.geocities.com/legion_if/scare.html)

Comments about this game to [dwhyld@gmail.com](mailto:dwhyld@gmail.com)

The latest version of this game can always be found at:

<http://www.shadowvault.net/secondchance.htm>